THEATRE (THTR)

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THTR 100 Intro to Theatre Experience (3 Credit Hours)
This course is an introductory study of the theatrical art form and its contemporary production practice. Students engage in a series of workshops and participatory creative projects.
Knowledge Area: Artistic Knowledge and Experience
Outcomes:
Students will demonstrate the ability to identify the variety of collaborating arts and artists that combine to create a work of theatre; to analyze a play script for live performance; to evaluate theatrical production; and to creatively apply knowledge of theatrical process through expressive and creative endeavors

THTR 142 Class Voice for Beginners (3 Credit Hours)
This class is for the student who has never had voice instruction and is interested in learning the art of performance in voice. Strongly recommended for those interested in the music major, theater or public speaking/performance
Course equivalencies: THTR242/THTR142/MUSC142
Outcomes:
Students will demonstrate understanding and application of the fundamentals of music theory, diction, and tone

THTR 154 Introduction to Opera (3 Credit Hours)
Survey of opera from 1600 to the present and consideration of opera as an art form which combines music and drama. Analysis of libretto structure and study of the variety of operatic styles are included.
Course equivalencies: X-MUSC154/THTR154
Outcomes:
Fundamental acquaintance with a wide selection of operatic literature and the principle eras of the European and American traditions

THTR 203 Dramatic & Theatrical Process (3 Credit Hours)
This course is an introduction to the basic methods of analyzing and interpreting plays representative of the modern stage (from Ibsen to the present). It explores how text analysis is, for all theatre artists, a critical first step in transferring the printed play text to the stage.
Outcomes:
Students will acquire the ability to analyze a play's structure and ideational content, its characters, and the potential challenges each play presents to theatre artists seeking to produce the play on the stage for a modern audience

THTR 204 Playwriting (3 Credit Hours)
Pre-requisites: THTR 100 or THTR 203
This course is an introduction to the theories and techniques of playwriting with particular emphasis on the analysis of dramatic structure.
Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies
This course satisfies the Engaged Learning requirement.
Outcomes:
Students will demonstrate an understanding of the theories and techniques of playwriting and dramatic structure through application of these skills in several playwriting exercises and the development of a one act play

THTR 205 Theatre in Chicago (3 Credit Hours)
This course is an introduction to live theatre in the rich Chicago theatre scene. Students will develop an appreciation and enjoyment of drama through attendance at live theatre performance and sharpen critical thinking skills through written critiques and discussion of those productions.
Outcomes:
Students will demonstrate knowledge of and appreciation for the range of theatrical experiences, traditions and expressions available in the City of Chicago

THTR 209 Screenwriting (3 Credit Hours)
This course introduces students to the process of writing for the screen. Through exercises and analysis of structure and story-telling fundamentals, writers develop a working sense of the paradigm and the art of dramatic writing. Extensive writing requirements cover all aspects of screenwriting, culminating in the development of a workable screenplay.
Course equivalencies: X-COMM326/THTR209/IFMS209
Outcomes:
Students will demonstrate an understanding of the fundamentals of screenwriting through the completion of various writing exercises and the creation of a screenplay

THTR 227 Stage Management (3 Credit Hours)
This course explores the role of the stage manager in theatrical production from pre-production through closing documentation.
Outcomes:
Students will demonstrate understanding of the responsibilities and duties of a Stage Manager to a production; develop the necessary communication and organizational skills to fulfill these responsibilities in a production experience; and be exposed to various techniques and tools used in professional stage management

THTR 235 Figure Studio (3 Credit Hours)
Pre-requisites: FNAR 113 or 114 or permission of the instructor
This is an advanced level studio course designed to introduce the human form with an emphasis on the application of drawing and wet media.
Course equivalencies: X-FNAR235/THTR235
Outcomes:
Students will be able to demonstrate an understanding of the human form and anatomy through expanded practice and articulation of both formal and artistic ideas

THTR 241 Voice & Diction for Stage I (3 Credit Hours)
This course focuses on the techniques of effective voice and speech production.
Course equivalencies: THTR 241 / THTR 241E
Outcomes:
Through class exercises and presentations, students will demonstrate greater knowledge and control over their breath support, tonal placement, vocal resonance, projection, clarity of articulation, Standard American vowel and consonant formation, language orchestration and coloration
THTR 244 Voice & Diction for Stage II (3 Credit Hours)
Pre-requisites: THTR 241
This course is for students who have completed Voice and Diction for the Stage I and explores advanced voice and speech techniques. Students will continue work on their individual voice/speech challenges as well as focusing on the special voice/speech skills required of the stage actor.
Outcomes:
Through a series of in class presentations, students will demonstrate their control over the voice, speech, and language challenges which confront the actor in the performance of non-realistic plays (Shakespeare, Restoration Comedy, Expressionism, and Absurd) and in realistic plays with heightened language

THTR 252 Theatrical Design I (3 Credit Hours)
This course introduces the theatre student to the fundamentals of design especially as they relate to the theatrical design of sets, lights, and costumes.
Knowledge Area: Artistic Knowledge and Experience
Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies
Outcomes:
Students will demonstrate understanding of the tools a set, costume, and lighting designer use to express their ideas; improve their abilities to communicate their creative ideas; appreciate how design affects an overall theatrical experience; and be prepared to engage in practical design experience in our theatre

THTR 261 Beginning Acting (3 Credit Hours)
This course is designed for students who are interested in study acting but who are not majoring in the Department of Theatre.
Knowledge Area: Artistic Knowledge and Experience
Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies
Outcomes:
Students will develop skills in observation, concentration and imagination, as well as critical skills in script analysis

THTR 266 Acting Theories and Techniques I (3 Credit Hours)
This course is an introduction to the art of Acting with specific emphasis on development of the student's interpretive skills.
Course equivalencies: THTR 266 / THTR 266E
Outcomes:
Students will demonstrate the ability to analyze a play with character in mind, develop relationships with fellow actors on stage, and play clear and effective character objectives

THTR 267 Acting Theories & Techniques II (3 Credit Hours)
Pre-requisites: THTR 266
This course builds on the skills introduced in THTR 266 and development of physical and vocal skills towards performance of character from classical texts.
Interdisciplinary Option: Shakespeare Studies
Outcomes:
Students will develop skills to research historical information for application in performance of characters and improve use of the body and voice to communicate character

THTR 275 Teleplay Production (3 Credit Hours)
Pre-requisites: THTR 266 or Permission of ICVM director
This course explores the challenges and methods of producing, acting and directing for the camera.
Course equivalencies: X-THTR275/IFMS275
Outcomes:
Students will demonstrate and understanding of the process of problem solving of producing, acting and directing for the camera through the production of on camera scenes

THTR 300 Design Technology: Special Effects, Sound Engineer (3 Credit Hours)
Special Effects, Sound Engineering, Moving Light Programing, Projections, Computer Aided Drafting and Automation Design
Outcomes:
To provide a broad overview of current state of the art stage design technologies through lectures, demonstrations, and hands-on work

THTR 301 Costume Technology (3 Credit Hours)
Pre-requisites: THTR 252 and 253
This course introduces the student to the fundamentals of costume construction including: pattern draughting, corsetry, different stitch uses, pleating and gathering techniques, tools of the shop, and basic draping.
Outcomes:
Students will be able to: use a basic pattern or sloper to generate their own period costumes, understand why different stitches or construction methods are used, know the tools of the shop, improve their knowledge of fabric choices, and understand the process of draping

THTR 305 Theatre Workshop: Special Topics (3 Credit Hours)
This course introduces the student to a style, genre or method theatre making through active application in exercises, demonstrations, games and workshops.
This course satisfies the Engaged Learning requirement.
Outcomes:
Students will develop skills in applying performance theory to practice; develop performance skills in a particular style or genre; expand a repertoire of rehearsal techniques; and develop skills to create original theatre pieces

THTR 321 Practicum: Costumes (2 Credit Hours)
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience scenic or costume construction.
Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321C Practicum: Costumes (2 Credit Hours)
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience scenic or costume construction.
Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production
THTR 321E Practicum: Electrics (2 Credit Hours)
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience with electrics.  
Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321P Theatre Practicum: Production Staff (1 Credit Hour)
Pre-requisites: Permission of the Department
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience as production staff.  
Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321R Theatre Practicum: Running Crew (1 Credit Hour)
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience with a running crew.  
Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321S Practicum: Scenic (2 Credit Hours)
Theatre Practicum (Scenery) is one of four experiential learning courses that will provide the student with an opportunity for practical application of varied techniques and theories in planning and construction of theatrical scenery and properties. The specific topics and skills the course will focus on vary from semester to semester as per the demands of each design.

THTR 323 Rehearsal & Performance (1-12 Credit Hours)
Pre-requisites: permission of the instructor
This course allows students to receive credit for stage managing, acting in or directing a campus production during the semester. Completion and submission of a journal or paper is required. Course may be repeated up to 12 times for a total of no more than 12 credit hours.  
This course satisfies the Engaged Learning requirement.  
Outcomes:
Students will gain performance experience, assess personal artistic growth, and reflect on application of performance theory and technique covered in coursework to production practice

THTR 324 Applied Design and Management (1-3 Credit Hours)
This independent study course supports student scene, costume, lighting, make-up, sound or property designers and stage managers selected by the faculty to design or manage for university productions. Department Permission Required.  
This course satisfies the Engaged Learning requirement.  
Outcomes:
Students will deepen their understanding of a design process via first hand experience in our theatre

THTR 324D Applied Design (1-3 Credit Hours)
This class will teach Stage Design techniques in practice in production through mentorship. Students will design productions or assist faculty designers.  
This course satisfies the Engaged Learning requirement.  
Outcomes:
Students will accomplish goals in Communication, Collaboration and Conception; Design, Application and Reflection

THTR 324M Applied Management (1-3 Credit Hours)
This class will teach Stage Management techniques in practice in production through mentorship. Students will Stage Manage or Assistant Stage Manage productions.  
Outcomes:
Students will accomplish goals in Communication, Collaboration and Conception; Application, Reflection

THTR 325 Costume Design I (3 Credit Hours)
This course exposes students in the planning, design and execution of costumes for the stage though a variety of costume design projects throughout historical periods and stylistic genres.  
Outcomes:
Students will demonstrate understanding of how a costume designer makes choices based on color, silhouette, line, texture, historical research, personal style, collaborative input, and intended response from the audience through application on projects

THTR 326 Costume Design II (3 Credit Hours)
Pre-requisites: THTR 325
This course continues the project work from Costume Design I, exploring more detail in style and historical accuracy.  
Outcomes:
Students will demonstrate the ability to prepare a costume design in any genre or period

THTR 327 Theatre Operation (3 Credit Hours)
This course is an introduction to the economic, managerial and operating aspects of American Theatre with an emphasis on the Chicago Theatre Industry and practical and contemporary aspects of the field.  
Outcomes:
Students demonstrate knowledge of the evolution of arts organizations and theatrical management; practical management tools; the economic challenges of producing theatre; production trends in the industry; the theories and processes behind planning and decision making; and students will gain appreciation for the importance of management in theatrical productions and organizations

THTR 328 Lighting Design I (3 Credit Hours)
This course is an introduction to the principles of theatrical lighting design and the process by which a designer makes choices based on script analysis, period research and collaborative interaction.  
Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies  
Course equivalencies: X-THTR328/ICVM328/IFMS328  
Outcomes:
The student will develop a process by which to approach lighting design as well as an understanding of instrumentation and control of stage lighting

THTR 329 Make-up and Mask Design (3 Credit Hours)
This course involves a hands-on study of make-up techniques especially as they relate to basic theatrical needs, character make-up, and special effects make-up.  
Outcomes:
Students will be prepared to use make-up effectively in the theatre either as performers or beginning make-up designers, and to understand the variety of techniques and tools a make-up designer has available
**Outcomes:**

This course introduces the student to basic theatrical drafting techniques and mediums.

**THTR 345**

Drafting for the Theatre (3 Credit Hours)

This course introduces the student to basic theatrical drafting techniques and mediums.

**Outcomes:**

Students will demonstrate the ability to draft ground plan and section, scenic elevations as well as a light plot.

**THTR 335**

London Theatre Experience (3 Credit Hours)

This course is a month long study abroad experience which allows the student to intensively study British theatre through excursions within London, special guest lecturers, walking tours, workshops, gallery and museum visits, and attendance of at least eight plays.

**Outcomes:**

Students will gain an understanding of the importance of London theatre and its influence on the rest of the world’s theatre.

**THTR 336**

Stage Combat for Actors (3 Credit Hours)

This class will teach Stage Combat techniques that will allow actors to perform fights effectively and safely. Students will work towards a final performance involving all students in a story told through violence.

**Outcomes:**

Be able to perform a choreographed stage combat sequence effectively and safely at full speed and before a live audience.

**THTR 344**

Dialects for the Stage (3 Credit Hours)

This course will teach students how to apply dialects to dramatic texts, and an understanding of the historical and cultural background of each dialect, skills in applying dialects to dramatic texts, and an introduction to the work of the dialect coach in the theatre.

**Outcomes:**

Students will acquire a working knowledge of the International Phonetic Alphabet, an understanding of the historical and cultural background of each dialect, skills in applying dialects to dramatic texts, and an introduction to the work of the dialect coach in the theatre.

**THTR 330**

Lighting Design II (3 Credit Hours)

This course is a continuation of the study of principles of theatrical lighting design and the process by which a designer makes choices based on script analysis, period research and collaborative interaction.

**Outcomes:**

The student will develop a process by which to approach lighting design as well as an understanding of instrumentation and control of stage lighting.

**THTR 331**

Movement: Theories & Technique I (3 Credit Hours)

This course examines the relationship between the kinetic and kinesthetic experiences and personality development.

**Course equivalencies:** THTR 331 / THTR 331E

**Outcomes:**

Through a series of exercises, students will demonstrate an awareness of one’s physical mannerisms, increased confidence in one’s physical presence on stage and demonstrate physical transformation into character.

**THTR 346**

Scenic Art: Color Elevation to Scene Painting (3 Credit Hours)

This course is introduces the student to basic scene painting techniques for the theatre.

**Outcomes:**

Students will demonstrate understanding of the role of the scenic artist in relationship to the scenic designer, develop basic level skills required to execute the designer’s intention or vision and execute a paint elevation.

**THTR 347**

Children’s Theatre (3 Credit Hours)

This course is an introduction to the basic principles and techniques of producing theatre for young audiences. Methods of working with children performers will be applied to in a laboratory setting with children.

**Outcomes:**

Students will identify the age-level characteristics of child audiences and appropriate script choices for each level.

**THTR 348**

Creative Dramatics (3 Credit Hours)

This course explores the process of engaging children with theatre games and techniques as a means towards self-expression, personal development and content learning. Laboratory experiences working with children are provided.

This course satisfies the Engaged Learning requirement.

**Course equivalencies:** THTR348/CIEPM95

**Outcomes:**

Students will articulate the differences and similarities between theatre for children and creative dramatics disciplines, develop age appropriate materials and exercises, identify appropriate facilitating methods and techniques and apply these techniques in a laboratory setting.

**THTR 352**

Theatrical Design II (3 Credit Hours)

**Pre-requisites:** THTR 252

An Intermediate course of study to explore the process of Theatre Design (Scenic, Costumes, and Lighting.) Collaboration and storytelling thru visual means is the key to understanding text-based theatre. Each individual will have the opportunity to express ideas in class discussions, written critical analysis and execution of design while enhancing the process of design.

**Outcomes:**

The purpose of this course is to develop intermediate design skills building upon those learned THTR 252.

**THTR 353**

Theatrical Design III (3 Credit Hours)

**Pre-requisites:** THTR 252 and THTR 352

This team taught course will alternate between full group discussions on topics valuable to all disciplines and small group instruction on specific techniques within sub-disciplines. Students will declare a discipline at beginning of the course. Students can repeat the course to pursue a second discipline. Students will be placed in teams of complimentary disciplines.

**THTR 347**

Creative Dramatics (3 Credit Hours)

**Pre-requisites:** THTR 252, and either THTR 261 or 266

This team taught course will alternate between full group discussions on topics valuable to all disciplines and small group instruction on specific techniques within sub-disciplines. Students will declare a discipline at beginning of the course. Students can repeat the course to pursue a second discipline. Students will be placed in teams of complimentary disciplines.

**THTR 354**

Storytelling Design: Puppetry, Properties and Toy (3 Credit Hours)

**Pre-requisites:** THTR 252, and either THTR 261 or 266

Puppetry is one of the oldest forms of storytelling. This course is intended to allow the student to several explore different forms of storytelling through the use of puppets and puppetry. The course will focus on shadow puppetry, toy theatre and hand & rod puppetry. Each student will develop, as a member of a series of “production teams”, a brief performance piece base.

**Outcomes:**

Students will gain skill in design through the storytelling techniques of puppetry and toy theatre.
THTR 355 Sound Design I (3 Credit Hours)

*Pre-requisites:* THTR 252

This course is an introduction to the principles of sound design with an emphasis on theatrical performance. The student will develop a process for approaching sound design, and for expressing their concept and intention in a collaborative and presentation setting.

**Outcomes:**
- The student will develop a process by which to approach sound design as well as an understanding of equipment and control of theatrical sound production

THTR 356 Sound Design II (3 Credit Hours)

*Pre-requisites:* THTR 355 Sound Design I

This course is a continuation of work begun in THTR 355: Sound Design I. The student will develop a process for approaching sound design, and for expressing their concept and intention in a collaborative and presentation setting.

**Outcomes:**
- The student will develop a process by which to approach sound design as well as an understanding of equipment and control of theatrical sound production

THTR 364 Theatre History and Literature I (3 Credit Hours)

*Pre-requisites:* THTR 203

Theatre History and Literature is a part of a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature I focuses on the development of theatre from Greek through Jacobean and Caroline periods. Learning They will also apply research to creative practice.

**Interdisciplinary Option:** Shakespeare Studies

**Outcomes:**
- Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context

THTR 365 Theatre History and Literature II (3 Credit Hours)

*Pre-requisites:* THTR 203

Theatre History and Literature is a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature II focuses on the development of theatre from the 16th through 19th centuries. This class is Writing Intensive. Learning They will also apply research to creative practice.

**Interdisciplinary Option:** European Studies, Shakespeare Studies

**Outcomes:**
- Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context

THTR 366 Theatre History and Literature III (3 Credit Hours)

*Pre-requisites:* THTR 203

Theatre History and Literature is a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature III focuses on the development of theatre from the 19th through mid-20th centuries. This class is writing intensive. Learning They will also apply research to creative practice.

**Interdisciplinary Option:** European Studies

**Outcomes:**
- Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context

THTR 367 Theatre History and Literature IV (3 Credit Hours)

*Pre-requisites:* THTR 203

Theatre History and Literature is a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature IV focuses on contemporary and post-modern theatre. Learning They will also apply research to creative practice.

**Outcomes:**
- Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context

THTR 368 Acting Theories and Techniques III (3 Credit Hours)

This course continues the work of THTR 267, based on the needs of the students, using plays by modern and contemporary playwrights as the primary material.

**Outcomes:**
- Students will be able to demonstrate an understanding of how to interpret and effectively perform plays written since the early 19th century up to present day

THTR 369 Acting Theories and Techniques IV (3 Credit Hours)

*Pre-requisites:* THTR 267

This course continues the work of THTR 368 based on the needs of the students. Performance material is at discretion of the instructor.

**Outcomes:**
- Students will further develop performance skills and workshop areas of weakness based on individual needs and interests

THTR 371 Stage Design I (3 Credit Hours)

*Pre-requisites:* THTR 252

This course introduces the student to the role of the scenic designer and the process of script analysis, period research and graphic communication utilized to develop a scenic design with a focus on how collaborative interaction may inform those choices.

**Outcomes:**
- The student will develop a systematic approach to the scenic designer's creative process and demonstrate the ability to communicate a scenic idea through the practice of sketches, ground plans and scale models

THTR 372 Stage Design II (3 Credit Hours)

*Pre-requisites:* THTR 371

This is an advanced course in the development of the scenic designer's creative process, skills, and techniques.

**Outcomes:**
- Student will further develop the skills required of a scenic designer and develop a diverse design portfolio

THTR 375 Play Direction: Theater Capstone (3 Credit Hours)

*Pre-requisites:* THTR 203, 252, 266, 267, 364, 365, 366 and 367, or 375 may be taken concurrently with THTR 367

This course explores the fundamental principles of play direction. Students are required to direct a monologue, select a play script for production, develop a production concept, stage a fifteen-minute scene, and develop a detailed Director's Notebook.

**Outcomes:**
- Students acquire the skills to identify the basic elements of stage direction; analyze a play script from the point of view of the director; articulate and defend a production concept; develop actor-coaching skills; and identify elements of direction that communicate story, theme, and concept
THTR 376 Advanced Play Direction (3 Credit Hours)

Pre-requisites: THTR 375

This intensive lecture-performance course will expand on principles and practices of play direction covered in THTR 375, with particular emphasis on staging, spatial dynamics, and collaboration with design artists.

Outcomes:

Students acquire the skills to place current trends in Directing in historical and theoretical context; articulate a personal artistic mission in relation to the Directing craft; articulate and defend a concept for production; and translate conflict, story, and theme to practical application in ground-plans, staging, actor-coaching, and design choices.

THTR 377 Audition Seminar (3 Credit Hours)

Pre-requisites: THTR 368

This course focuses on preparing to audition for professional theatre, commercial and film with particular emphasis on audition for Chicago Theatre.

Outcomes:

Students will demonstrate the ability to engage an auditor through an audition, demonstrate the ability to score and read copy truthfully, develop a head shot and resume and develop a personal repertoire of suitable audition pieces.

THTR 393 Shakespeare Seminar (3 Credit Hours)

Pre-requisites: ENGL 326, THTR 365, and 9 credit hours for electives in the minor

This course provides a capstone seminar experience for students, focusing on how Shakespeare has been interpreted on the page and the stage. It will culminate with a thesis project, either scholarly or creative, that will serve as the capstone for the Shakespeare Studies Minor.

Interdisciplinary Option: Shakespeare Studies

Outcomes:

Students will engage in advanced scholarly work in Shakespearean Studies towards development of a scholarly thesis or significant project.

THTR 394 Internship in Theatre (1-6 Credit Hours)

Theatre students complete a semester long internship providing an opportunity to use their technical, research or organizations skills in a professional setting. Students must complete and reflect upon 50 hours of internship experience per credit hour that is pre-approved by the Department of Fine and Performing Arts. Department Permission Required. No more than 6 credit hours of Internship of Fieldwork may be applied to the major.

This course satisfies the Engaged Learning requirement.

Outcomes:

Students gain professional experience working at a theatrical organization while reflecting on their work experience and applying theories and techniques acquired from their theatre courses.

THTR 395 Seminar in Theatre (3 Credit Hours)

Subject and requirements of this course will be determined by needs and interests of the students.

Outcomes:

To be determined by the instructor in consultation with the chairperson.

THTR 396 Seminar in Theatre II (3 Credit Hours)

Subject and requirements to be determined by needs and interests of the students.

Outcomes:

To be determined by the instructor in consultation with the chairperson.

THTR 397 Fieldwork in Chicago - Theatre (1-6 Credit Hours)

Variable credit (1-6 hours) given for performances or projects undertaken with professional theatre organizations outside the university. Students keep a journal and write evaluative papers. Permission of the Department of Fine and Performing Arts Required. Repeatable for up to 6 credit hours, however no more than 6 credit hours of Internship or Fieldwork can be applied towards the major.

This course satisfies the Engaged Learning requirement.

Outcomes:

Specific outcomes and credit hours assigned to be determined by the student in consultation with the Director of Theatre and the project supervisor.

THTR 399 Independent Study (3 Credit Hours)

Pre-requisites: written permission of chairperson

Independent study projects may be of various kinds and in any recognized area of the theatre arts. Such projects should be done under the close supervision of a theatre faculty member.

Outcomes:

To be determined by the student in consultation with the chairperson and theatre faculty supervisor.