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**THTR 100 Intro to Theatre Expr (3 Credit Hours)**
This course is an introductory study of the theatrical art form and its contemporary production practice. Students engage in a series of workshops and participatory creative projects.

*Knowledge Area: Artistic Knowledge and Experience*

*Outcomes:*
Students will demonstrate the ability to identify the variety of collaborating arts and artists that combine to create a work of theatre; to analyze a play script for live performance; to evaluate theatrical production; and to creatively apply knowledge of theatrical process through expressive and creative endeavors

**THTR 142 Class Voice for Beginners (3 Credit Hours)**
This course is for the student who has never had voice instruction and is interested in learning the art of performance in voice. Strongly recommended for those interested in the music major, theater or public speaking/performance

*Course equivalencies: THTR242/THTR142/MUSC142*

*Outcomes:*
Students will demonstrate understanding and application of the fundamentals of music theory, diction, and tone

**THTR 154 Introduction to Opera (3 Credit Hours)**
Survey of opera from 1600 to the present and consideration of opera as an art form which combines music and drama. Analysis of libretto structure and study of the variety of operatic styles are included.

*Outcome: Fundamental acquaintance with a wide selection of operatic literature and the principle eras of the European and American traditions.*

*Course equivalencies: X-MUSC154/THTR154*

**THTR 203 Dramatic & Theatrical Process (3 Credit Hours)**
This course is an introduction to the basic methods of analyzing and interpreting plays representative of the modern stage (from Ibsen to the present). It explores how text analysis is, for all theatre artists, a critical first step in transferring the printed play text to the stage.

*Outcomes:*
Students will acquire the ability to analyze a play's structure and ideational content, its characters, and the potential challenges each play presents to theatre artists seeking to produce the play on the stage for a modern audience

**THTR 204 Playwriting (3 Credit Hours)**
*Pre-requisites: THTR 100 or THTR 203*

*Outcomes:*
Students will demonstrate an understanding of the theories and techniques of playwriting and dramatic structure through application of these skills in several playwriting exercises and the development of a one act play

This course is an introduction to the theories and techniques of playwriting with particular emphasis on the analysis of dramatic structure.

*Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies*

This course satisfies the Engaged Learning requirement.
**THTR 244 Voice & Diction for Stage II (3 Credit Hours)**
*Pre-requisites:* THTR 241 This course is for students who have completed Voice and Diction for the Stage I and explores advanced voice and speech techniques
Students will continue work on their individual voice/speech challenges as well as focusing on the special voice/speech skills required of the stage actor.
**Outcomes:**
Through a series of in class presentations, students will demonstrate their control over the voice, speech, and language challenges which confront the actor in the performance of non-realistic plays (Shakespeare, Restoration Comedy, Expressionism, and Absurd) and in realistic plays with heightened language

**THTR 252 Theatrical Design I (3 Credit Hours)**
This course introduces the theatre student to the fundamentals of design especially as they relate to the theatrical design of sets, lights, and costumes.
*Knowledge Area: Artistic Knowledge and Experience*
*Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies*
**Outcomes:**
Students will demonstrate understanding of the tools a set, costume, and lighting designer use to express their ideas; improve their abilities to communicate their creative ideas; appreciate how design affects an overall theatrical experience; and be prepared to engage in practical design experience in our theatre

**THTR 261 Beginning Acting (3 Credit Hours)**
This course is designed for students who are interested in study acting, but who are not majoring in the Department of Theatre.
*Knowledge Area: Artistic Knowledge and Experience*
*Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies*
**Outcomes:**
Students will develop skills in observation, concentration and imagination, as well as critical skills in script analysis

**THTR 266 Acting Theories and Techniques I (3 Credit Hours)**
This course is an introduction to the art of Acting with specific emphasis on development of the student’s interpretive skills.
*Course equivalencies: THTR 266 / THTR 266E*
**Outcomes:**
Students will demonstrate the ability to analyze a play with character in mind, develop relationships with fellow actors on stage, and play clear and effective character objectives

**THTR 267 Acting Theories &Techniques II (3 Credit Hours)**
*Pre-requisites:* THTR 266 This course builds on the skills introduced in THTR 266 and development of physical and vocal skills towards performance of character from classical texts
No course description is available
*Interdisciplinary Option: Shakespeare Studies*
**Outcomes:**
Students will develop skills to research historical information for application in performance of characters and improve use of the body and voice to communicate character

**THTR 275 Teleplay Production (3 Credit Hours)**
*Pre-requisites:* THTR 266 or Permission of ICVM director This course explores the challenges and methods of producing, acting and directing for the camera
No course description is available
*Course equivalencies: X-THTR275/IFMS275*
**Outcomes:**
Students will demonstrate and understanding of the process of problem solving of producing, acting and directing for the camera through the production of on camera scenes

**THTR 300 Design Technology: Special Effects, Sound Engineer (3 Credit Hours)**
Special Effects, Sound Engineering, Moving Light Programming, Projections, Computer Aided Drafting and Automation Design
**Outcomes:**
To provide a broad overview of current state of the art stage design technologies through lectures, demonstrations, and hands-on work

**THTR 301 Costume Technology (3 Credit Hours)**
*Pre-requisites: THTR 252 and 253 This course introduces the student to the fundamentals of costume construction including: pattern draughting, corsetry, different stitch uses, pleating and gathering techniques, tools of the shop, and basic draping
No course description is available
**Outcomes:**
Students will be able to: use a basic pattern or sloper to generate their own period costumes, understand why different stitches or construction methods are used, know the tools of the shop, improve their knowledge of fabric choices, and understand the process of draping

**THTR 305 Theatre Workshop: Special Topics (3 Credit Hours)**
This course introduces the student to a style, genre or method theatre making through active application in exercises, demonstrations, games and workshops.
This course satisfies the Engaged Learning requirement.
**Outcomes:**
Students will develop skills in applying performance theory to practice; develop performance skills in a particular style or genre; expand a repertoire of rehearsal techniques; and develop skills to create original theatre pieces

**THTR 321 Practicum: Costumes (2 Credit Hours)**
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience scenic or costume construction.
*Course equivalencies: THTR321/THTR 321E/THTR321C*
**Outcomes:**
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

**THTR 321C Practicum: Costumes (2 Credit Hours)**
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience scenic or costume construction.
*Course equivalencies: THTR321/THTR 321E/THTR321C*
**Outcomes:**
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production
THTR 321E Practicum: Electrics (2 Credit Hours)
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience with electrics.


Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321P Theatre Practicum: Production Staff (1 Credit Hour)
Pre-requisites: Permission of the Department This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience as production staff
No course description is available

Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321R Theatre Practicum: Running Crew (1 Credit Hour)
This course is a practical application of the material studied in a variety of theatre classes, and provides hands on experience with a running crew.

Outcomes:
Students will acquire a variety of skills necessary for producing theatre; including collaboration and organization skills and will gain appreciation for the complexity play production

THTR 321S Practicum-Scenic (2 Credit Hours)
Theatre Practicum (Scenery) is one of four experiential learning courses that will provide the student with an opportunity for practical application of varied techniques and theories in planning and construction of theatrical scenery and properties. The specific topics and skills the course will focus on vary from semester to semester as per the demands of each design.

THTR 323 Rehearsal & Performance (1-12 Credit Hours)
Pre-requisites: permission of the instructor This course allows students to receive credit for stage managing, acting in or directing a campus production during the semester
Completion and submission of a journal or paper is required. Course may be repeated up to 12 times for a total of no more than 12 credit hours. This course satisfies the Engaged Learning requirement.

Outcomes:
Students will gain performance experience, assess personal artistic growth, and reflect on application of performance theory and technique covered in coursework to production practice

THTR 324 Applied Design and Management (1-3 Credit Hours)
This independent study course supports student scene, costume, lighting, make-up, sound or property designers and stage managers selected by the faculty to design or manage for university productions. Department Permission Required.

This course satisfies the Engaged Learning requirement.

Outcomes:
Students will deepen their understanding of a design process via first hand experience in our theatre

THTR 324D Applied Design (1-3 Credit Hours)
This class will teach Stage Design techniques in practice in production through mentorship. Students will design productions or assist faculty designers.

This course satisfies the Engaged Learning requirement.

Outcomes:
Students will accomplish goals in Communication, Collaboration and Conception; Design, Application and Reflection

THTR 324M Applied Management (1-3 Credit Hours)
This class will teach Stage Management techniques in practice in production through mentorship. Students will Stage Manage or Assistant Stage Manage productions.

Outcomes:
Students will accomplish goals in Communication, Collaboration and Conception; Application; Reflection

THTR 325 Costume Design I (3 Credit Hours)
This course exposes students in the planning, design and execution of costumes for the stage though a variety of costume design projects throughout historical periods and stylistic genres.

Outcomes:
Students will demonstrate understanding of how a costume designer makes choices based on color, silhouette, line, texture, historical research, personal style, collaborative input, and intended response from the audience through application on projects

THTR 326 Costume Design II (3 Credit Hours)
Pre-requisites: THTR 325 This course continues the project work from Costume Design I, exploring more detail in style and historical accuracy
No course description is available

Outcomes:
Students will demonstrate the ability to prepare a costume design in any genre or period

THTR 327 Theatre Operation (3 Credit Hours)
This course is an introduction to the economic, managerial and operating aspects of American Theatre with an emphasis on the Chicago Theatre Industry and practical and contemporary aspects of the field.

Outcomes:
Students demonstrate knowledge of the evolution of arts organizations and theatrical management; practical management tools; the economic challenges of producing theatre; production trends in the industry; the theories and processes behind planning and decision making; and students will gain appreciation for the importance of management in theatrical productions and organizations

THTR 328 Lighting Design I (3 Credit Hours)
This course is an introduction to the principles of theatrical lighting design and the process by which a designer makes choices based on script analysis, period research and collaborative interaction.

Interdisciplinary Option: Film & Digital Media Studies, International Film & Media Studies

Course equivalencies: X-THTR328/ICVM328/IFMS328

Outcomes:
The student will develop a process by which to approach lighting design as well as an understanding of instrumentation and control of stage lighting

THTR 329 Make-up and Mask Design (3 Credit Hours)
This course involves a hands-on study of make-up techniques especially as they relate to basic theatrical needs, character make-up, and special effects make-up.

Outcomes:
Students will be prepared to use make-up effectively in the theatre either as performers or beginning make-up designers, and to understand the variety of techniques and tools a make-up designer has available
THTR 330 Lighting Design II (3 Credit Hours)
This course is a continuation of the study of the principles of theatrical lighting design and the process by which a designer makes choices based on script analysis, period research and collaborative interaction.
Outcomes:
The student will develop a process by which to approach lighting design as well as an understanding of instrumentation and control of stage lighting.

THTR 331 Movement Theories & Tech I (3 Credit Hours)
This course examines the relationship between the kinetic and kinesthetic experiences and personality development.
Course equivalencies: THTR 331 / THTR 331E
Outcomes:
Through a series of exercises, students will demonstrate an awareness of one's physical mannerisms, increased confidence in one's physical presence on stage and demonstrate physical transformation into character.

THTR 335 London Theatre Experience (3 Credit Hours)
This course is a month long study abroad experience which allows the student to intensively study British theatre through excursions within London, special guest lecturers, walking tours, workshops, gallery and museum visits, and attendance of at least eight plays.
Outcomes:
Students will gain an understanding of the importance of London theatre and its influence on the rest of the world's theatre.

THTR 336 Stage Combat for Actors (3 Credit Hours)
This class will teach Stage Combat techniques that will allow actors to perform fights effectively and safely. Students will work towards a final performance involving all students in a story told through violence.
Outcomes:
Be able to perform a choreographed stage combat sequence effectively and safely at full speed and before a live audience.

THTR 341 Studies in Dramatic Form (3 Credit Hours)
This course studies the various structural forms drama has taken from the Greeks to the present. In particular it looks at tragedy, comedy, and melodrama and seeks to find their roots in the cultures which nurtured them.
Outcomes:
The student will be able to distinguish various dramatic forms as well as their roots in their cultures, and will have a vocabulary with which to discuss and evaluate them.

THTR 344 Dialects for the Stage (3 Credit Hours)
This course provide instruction in the dialects most frequently used by the American actor and to explore a systematic approach to dialect acquisition which will serve the student in further independent dialect study.
Outcomes:
Students will acquire a working knowledge of the International Phonetic Alphabet, an understanding of the historical and cultural background of each dialect, skills in applying dialects to dramatic texts, and an introduction to the work of the dialect coach in the theatre.

THTR 345 Drafting for the Theatre (3 Credit Hours)
This course introduces the student to basic theatrical drafting techniques and mediums.
Outcomes:
Students will demonstrate the ability to draft ground plan and section, scenic elevations as well as a light plot.

THTR 346 Scenic Art: Color Elevation to Scene Painting (3 Credit Hours)
This course introduces the student to basic scene painting techniques for the theatre.
Outcomes:
Students will demonstrate understanding of the role of the scenic artist in relationship to the scenic designer, develop basic level skills required to execute the designer's intention or vision and execute a paint elevation.

THTR 347 Children's Theatre (3 Credit Hours)
This course is an introduction to the basic principles and techniques of producing theatre for young audiences. Methods of working with child performers will be applied to in a laboratory setting with children.
Outcomes:
Students will identify the age-level characteristics of child audiences and appropriate script choices for each level.

THTR 348 Creative Dramatics (3 Credit Hours)
This course explores the process of engaging children with theatre games and techniques as a means towards self-expression, personal development and content learning. Laboratory experiences working with children are provided.
This course satisfies the Engaged Learning requirement.
Course equivalencies: THTR 348/CIEPM95
Outcomes:
Students will articulate the differences and similarities between theatre for children and creative dramatics disciplines, develop age appropriate materials and exercises, identify appropriate facilitating methods and techniques and apply these techniques in a laboratory setting.

THTR 352 Theatrical Design II (3 Credit Hours)
Pre-requisites: THTR 252 Outcomes: The purpose of this course is to develop intermediate design skills building upon those learned.

THTR 353 Theatrical Design III (3 Credit Hours)
Pre-requisites: THTR 252 and THTR 352
This team taught course will alternate between full group discussions on topics valuable to all disciplines and small group instruction on specific techniques within sub-disciplines. Students will declare a discipline at beginning of the course. Students can repeat the course to pursue a second discipline. Students will be placed in teams of complimentary disciplines.

THTR 354 Storytelling Design: Puppetry, Properties and Toy (3 Credit Hours)
Puppetry is one of the oldest forms of storytelling. This course is intended to allow the student to several explore different forms of storytelling through the use of puppets and puppetry. The course will explore shadow puppetry, toy theatre and hand & rod puppetry. Each student will develop, as a member of a series of “production teams”, a brief performance piece base. Prerequisites THTR 252, and either THTR 261 or 266
Outcomes:
Students will gain skill in design through the storytelling techniques of puppetry and toy theatre.
THTR 355  Sound Design I (3 Credit Hours)
Pre-requisites: THTR 252 Outcomes: The student will develop a process by which to approach sound design as well as an understanding of equipment and control of theatrical sound production.
This course is an introduction to the principles of sound design with an emphasis on theatrical performance. The student will develop a process for approaching sound design, and for expressing their concept and intention in a collaborative and presentation setting.

THTR 356  Sound Design II (3 Credit Hours)
Pre-requisites: THTR 355 Sound Design I Outcomes: The student will develop a process by which to approach sound design as well as an understanding of equipment and control of theatrical sound production.
This course is a continuation of work begun in THTR 355: Sound Design I. The student will develop a process for approaching sound design, and for expressing their concept and intention in a collaborative and presentation setting.

THTR 364  Theatre History and Literature I (3 Credit Hours)
Pre-requisites: THTR 203 Theatre History and Literature is a part of a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature I focuses on the development of theatre from Greek through Jacobean and Caroline periods. Learning They will also apply research to creative practice.
Interdisciplinary Option: Shakespeare Studies
Outcomes:
Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context.

THTR 365  Theatre History and Literature II (3 Credit Hours)
Pre-requisites: THTR 203 Theatre History and Literature is a four course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature II focuses on the development of theatre from the 16th through 19th centuries. This class is Writing Intensive. Learning They will also apply research to creative practice.
Interdisciplinary Option: European Studies, Shakespeare Studies
Outcomes:
Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context.

THTR 366  Theatre History and Literature III (3 Credit Hours)
Pre-requisites: THTR 203 Theatre History and Literature is a part of a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature III focuses on the development of theatre from the 19th through mid-20th centuries. This class is writing intensive. Learning They will also apply research to creative practice.
Interdisciplinary Option: European Studies
Outcomes:
Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context.

THTR 367  Theatre History and Literature IV (3 Credit Hours)
Pre-requisites: THTR 203 Theatre History and Literature is a four-course sequence that examines works of dramatic literature in their historical context. Theatre History and Literature IV focuses on contemporary and post-modern theatre. Learning They will also apply research to creative practice.
Outcomes:
Students will identify and describe events, practitioners, practices, theatre architecture and significant plays within their historical context.

THTR 368  Acting Theories and Techniques III (3 Credit Hours)
Pre-requisites: THTR 267 Outcomes: The student will develop the skills required of a scenic designer and develop a diverse design portfolio.
This course continues the work of THTR 267, based on the needs of the students, using plays by modern and contemporary playwrights as the primary material.
Outcomes:
Students will be able to demonstrate an understanding of how to interpret and effectively perform plays written since the early 19th century up to present day.

THTR 369  Acting Theories and Techniques IV (3 Credit Hours)
Pre-requisites: THTR 267 Outcomes: The student will further develop performance skills and workshop areas of weakness based on individual needs and interests.
This course continues the work of THTR 368.
Outcomes:
Students will further develop performance skills and workshop areas of weakness based on individual needs and interests.

THTR 371  Stage Design I (3 Credit Hours)
Pre-requisites: THTR 252 Outcomes: The student will acquire the skills to place current trends in Directing in relation to the Directing craft; articulate and defend a concept in relation to the Directing craft; articulate and defend a production concept; develop actor-coaching skills; and identify elements of direction that communicate story, theme, and concept.
This course explores the fundamental principles of play direction. Students are required to direct a monologue, select a play script for production, develop a production concept, stage a fifteen-minute scene, and develop a detailed Director's Notebook.

THTR 372  Stage Design II (3 Credit Hours)
Pre-requisites: THTR 371 Outcomes: The student will further develop the skills required of a scenic designer and develop a diverse design portfolio.
No course description is available.

THTR 373  Stage Design III (3 Credit Hours)
Pre-requisites: THTR 372 Outcomes: The student will further develop the skills required of a scenic designer and develop a diverse design portfolio.
No course description is available.

THTR 374  Stage Design IV (3 Credit Hours)
Pre-requisites: THTR 373 Outcomes: The student will further develop the skills required of a scenic designer and develop a diverse design portfolio.
No course description is available.

THTR 375  Play Direction: THTR Capstone (3 Credit Hours)
Pre-requisites: THTR 203, 252, 266, 267, 364, 365, 366 and 367, or 375 may be taken concurrently with THTR 367.
This course explores the fundamental principles of play direction. Students are required to direct a monologue, select a play script for production, develop a production concept, stage a fifteen-minute scene, and develop a detailed Director's Notebook.
Outcomes:
Students acquire the skills to identify the basic elements of stage direction; analyze a play script from the point of view of the director; articulate and defend a production concept; develop actor-coaching skills; and identify elements of direction that communicate story, theme, and concept.

THTR 376  Advanced Play Direction (3 Credit Hours)
Pre-requisites: THTR 375 Outcomes: The student will develop the skills required of a scenic designer and develop a diverse design portfolio.
This course continues the work of THTR 375, with particular emphasis on staging, spatial dynamics, and collaboration with design artists.
No course description is available.

THTR 377  Advanced Play Direction (3 Credit Hours)
Pre-requisites: THTR 376 Outcomes: The student will develop the skills required of a scenic designer and develop a diverse design portfolio.
This course continues the work of THTR 375, with particular emphasis on staging, spatial dynamics, and collaboration with design artists.
No course description is available.
**THTR 377 Audition Seminar (3 Credit Hours)**  
*Pre-requisites: THTR 368* This course focuses on preparing to audition for professional theatre, commercial and film with particular emphasis on audition for Chicago Theatre.  
No course description is available.  
**Outcomes:**  
Students will demonstrate the ability to engage an auditor through an audition, demonstrate the ability to score and read copy truthfully, develop a head shot and resume and develop a personal repertoire of suitable audition pieces.

**THTR 393 Shakespeare Seminar (3 Credit Hours)**  
*Pre-requisites: ENGL 326, THTR 365, and 9 credit hours for electives in the minor*  
Outcomes: Students will engage in advanced scholarly work in Shakespearean Studies towards development of a scholarly thesis or significant project.  
This course provides a capstone seminar experience for students, focusing on how Shakespeare has been interpreted on the page and the stage. It will culminate with a thesis project, either scholarly or creative, that will serve as the capstone for the Shakespeare Studies Minor.  
*Interdisciplinary Option: Shakespeare Studies*

**THTR 394 Internship in Theatre (1-6 Credit Hours)**  
Theatre students complete a semester long internship providing an opportunity to use their technical, research or organizations skills in a professional setting. Students must complete and reflect upon 50 hours of internship experience per credit hour that is pre-approved by the Department of Fine and Performing Arts. Department Permission Required. No more than 6 credit hours of Internship of Fieldwork may be applied to the major.  
This course satisfies the Engaged Learning requirement.  
**Outcomes:**  
Students gain professional experience working at a theatrical organization while reflecting on their work experience and applying theories and techniques acquired from their theatre courses.

**THTR 395 Seminar in Theatre: X (3 Credit Hours)**  
Subject and requirements of this course will be determined by needs and interests of the students.  
**Outcomes:**  
To be determined by the instructor in consultation with the chairperson.

**THTR 396 Seminar in Theatre II: X (3 Credit Hours)**  
Subject and requirements to be determined by needs and interests of the students.  
**Outcomes:**  
To be determined by the instructor in consultation with the chairperson.

**THTR 397 Fieldwork in Chicago - Theatre (1-6 Credit Hours)**  
Variable credit (1-6 hours) given for performances or projects undertaken with professional theatre organizations outside the university. Students keep a journal and write evaluative papers. Permission of the Department of Fine and Performing Arts Required. Repeatable for up to 6 credit hours, however no more than 6 credit hours of Internship or Fieldwork can be applied towards the major.  
This course satisfies the Engaged Learning requirement.  
**Outcomes:**  
Specific outcomes and credit hours assigned to be determined by the student in consultation with the Director of Theatre and the project supervisor.

**THTR 399 Independent Study (3 Credit Hours)**  
*Pre-requisites: written permission of chairperson*  
Independent study projects may be of various kinds and in any recognized area of the theatre arts. Such projects should be done under the close supervision of a theatre faculty member.  
**Outcomes:**  
To be determined by the student in consultation with the chairperson and theatre faculty supervisor.