## **STUDIO ART MINOR**

The Studio Art minor is often added as a secondary focus of study in order to compliment or enhance a student's major or chosen career path. Students may also choose to add the minor in order to pursue an area of interest without the responsibility of a major.

## **Curriculum**

A total of 18 credits are required for the Studio Art minor.

Code	Title	Hours
Foundation Courses		
FNAR 110	Foundations of Visual Art	3
or FNAR 113	Drawing I	
<b>History Courses</b>		
FNAR Art History	y Choice	3
<b>Applied Courses</b>		
Select any combination of the following, totaling 12 credits:		12
FNAR 110	Foundations of Visual Art <sup>1</sup>	
FNAR 113	Drawing I <sup>1</sup>	
FNAR 114	Painting I	
FNAR 115	Foundations of Photography	
FNAR 118	Printmaking I	
FNAR 120	Ceramics: Handbuilding	
FNAR 121	Ceramics: Wheelthrowing	
FNAR 123	Metalwork and Jewelry I	
FNAR 124	Sculpture Foundations	
FNAR 132	Visual Communication I	
FNAR 213	Drawing II	
FNAR 214	Painting II	
FNAR 215	Photography: Film and Darkroom	
FNAR 218	Printmaking II	
FNAR 219	Photography: Digital Imaging	
FNAR 222	Sculpture/Ceramics: Form & Function	
FNAR 224	Sculpture/Ceramics: Multiples	
FNAR 232	Visual Communication II	
FNAR 233	Digital Media Design	
Total Hours		18

<sup>&</sup>lt;sup>1</sup> If not taken for Foundation requirement.

## **Learning Outcomes**

Upon completion of this program, students will be able to:

- Apply a range of materials, processes and techniques within their chosen concentration as a primary form of artistic expression
- Analyze interpret and comprehend the elements that constitute a work of art (visual, functional, psychological, and social)
- Engage in self-directed problem solving analysis and critical thinking, and take creative and intellectual risks in the production of original artwork

 Employ scholarly and visual research in developing concepts, principles, and theories that underlie their artistic intentions, and effectively communicate them orally and in written form