## MATHEMATICS AND COMPUTER SCIENCE (BS)

The B.S. in Mathematics and Computer Science provides students with a strong foundation in both fields. Core courses from the Mathematics and Computer Science curricula will aid students to develop critical thinking and communication skills, as well as a technical and practical understanding of programming and algorithm design. Graduating students will be prepared for any industry jobs requiring scientific computing skills and the ability to analyze, design, and implement algorithms, such as data mining, finance, and risk analysis. This major also prepares students for advanced degrees in computer science, mathematics, and the STEM fields.

## Curriculum

(Effective Fall 2023)
AP Credit Policies (https://catalog.luc.edu/undergraduate/arts-sciences/ mathematics-statistics/\#policiestext)

| Code | Title Hour | Hours |
| :---: | :---: | :---: |
| Math Requirements |  |  |
| MATH 161 | Calculus I | 4 |
| MATH 162 | Calculus II | 4 |
| MATH 263 | Multivariable Calculus | 4 |
| MATH 201 | Introduction to Discrete Mathematics \& Number Theory | 3 |
| MATH 212 | Linear Algebra | 3 |
| MATH 264 | Ordinary Differential Equations | 3 |
| MATH 313 | Abstract Algebra | 3 |
| MATH 351 | Introduction to Real Analysis I | 3 |
| STAT 203 <br> or MATH 304 STAT 304 | Introduction to Probability \& Statistics Introduction to Probability | 3 |
| Select two ele | es in mathematics from the following: | 6 |
| MATH 309 | Numerical Methods |  |
| MATH 314 | Advanced Topics Abstract Algebra |  |
| MATH 315 | Advanced Topics in Linear Algebra |  |
| MATH 352 | Introduction to Real Analysis II |  |
| MATH 353 | Introductory Complex Analysis |  |
| Computer Science Requirements |  |  |
| COMP 141 | Introduction to Computing Tools and Techniques | 3 |
| COMP 170 | Introduction to Object-Oriented Programming | 3 |
| COMP 264 | Introduction to Computer Systems | 3 |
| COMP 271 | Data Structures I | 3 |
| COMP 272 | Data Structures II | 3 |
| COMP 363 | Design and Analysis Computer Algorithms | 3 |
| Select two 3-credit electives in Computer Science from the following: 6 |  |  |
| BIOL 388 | Bioinformatics |  |
| Any 300-level COMP course |  |  |
| MATH 328 | Algebraic Coding Theory |  |
| MATH 331 | Cryptography |  |

STAT $321 \quad$ Computational Aspects of Modeling and Simulation

Total Hours
Note: 60 total credit hours. This degree has a waiver for the Quantitative core.

## College of Arts and Sciences Graduation Requirements

All Undergraduate students in the College of Arts and Sciences are required to take two Writing Intensive courses (6 credit hours) as well as complete a foreign language requirement at 102-level or higher (3 credit hours) or a language competency test. More information can be found here (https://www.luc.edu/cas/college-requirements/).

## Additional Undergraduate Graduation Requirements

All Undergraduate students are required to complete the University Core, at least one Engaged Learning course, and UNIV 101. SCPS students are not required to take UNIV 101. Nursing students in the Accelerated BSN program are not required to take core or UNIV 101. You can find more information in the University Requirements (https://catalog.luc.edu/ undergraduate/university-requirements/) area.

